# 107 23世109 VRH RANCH TRAIL

	Open
Date:	2-16-25
Show:	
Class:	
Judge:	

#### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

#### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle - stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

#### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

## Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES WO Entry# Each horse der combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER  $\sigma$ (2) MANEUVER DESCRIPTION SPR 104 +1/2 +1/2 71/2 +1/2 0 + 1/2 + 4/2 71 ĺ 111 SCORE 0 0 +1/2 ムフと 0 -1/2 1/2 6742 0  $\triangle$ +92 t 0 δ +1 +1 +1/2 71/2 72 10 +1/2 T1/2 + 1/2 +42 ťh T1/2 1172 PENALTY 90 108 Q +1/2 +1/2 +1/2 + 1/2 MANEUVE SCORE +1/2 +1 -1 70 68 68 51 PENALTY 102 65 MANEUVEI SCORE 1/2 0 19/2 63/2 110 3 0 +1/2 O 7072 PENALTY 3 2 0

Judge's Signature:



## **VRH RANCH TRAIL**

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Judge's Signature:		



## **VRH RANCH TRAIL**

Date:	2-16-25
Show:	
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#### 1 point

- over-bridled (per maneuver)
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- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
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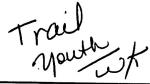
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Judge's Signature: \_

